

Old-school dungeon The Keep coming to Nintendo 3DS™

Never say never to RPG games

Prague, 24th of February 2014 - Cinemax, an independent studio with more than 40 titles published so far, today officially announced The Keep, an old-school dungeon first person crawler with real-time combat for the Nintendo 3DS hand-held system. The Keep will be available in the Nintendo eShop on Nintendo 3DS this summer.

The idea behind The Keep is very simple, to bring the essence and dark atmosphere of RPGs from the past to a new platform with touch screen based controls for newcomers and fans of the genre alike.

In The Keep you will embark on a quest to explore caves and mines filled with monsters to slain and puzzles to solve underneath and surrounding tower of evil sorcerer. It won't be easy, you will die. A lot!

The Keep is in development for more than 15 months and there is a simple reason for it. Cinemax are trying to pour all their love for old-school games into the game and proving themselves that they were wrong saying after the release of the Inquisitor: "We will never ever make a RPG game ever again!"

For more information follow Cinemax at:

Twitter: <https://twitter.com/cinemaxgames>
Facebook: <http://www.cinemax.cz/facebook>
Homepage: <http://games.cinemax.cz>

Title: The Keep
Platform: Nintendo 3DS
Genre: RPG
Release date: Summer 2014
Age Rating: 12+

About Cinemax

Cinemax is a leading independent studio based in Prague with more than 40 titles published on various platform, including Steam, iOS, Nintendo eShop, Nintendo DSiWare™, and well known for commitment to quality and excellence. Visit <http://games.cinemax.cz> for more info.

Media enquiries

If you'd like to review any of our game, hit Lukas Macura (macura@cinemax.cz) with a request. Be sure to include your media details. We will be happy to send you a review code.

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